

SPECIFICATION FOR APPROVAL

) Preliminary Specification

Final Specification

(

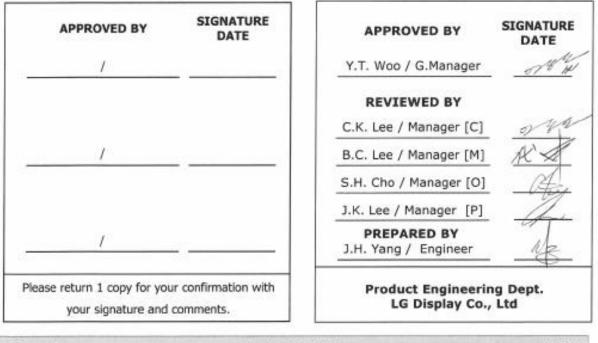
Title

17" SXGA TFT LCD

| Customer | |
|----------|--|
| MODEL | |

| SUPPLIER | LG Display Co., Ltd. |
|----------|----------------------|
| *MODEL | LB170E01 |
| Suffix | SL01 |

*When you obtain standard approval, please use the above model name without suffix



Ver. 1.0

Sept. 08. 2017

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Confidential



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|-----|--------------------------------------|------|
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RECORD OF REVISIONS

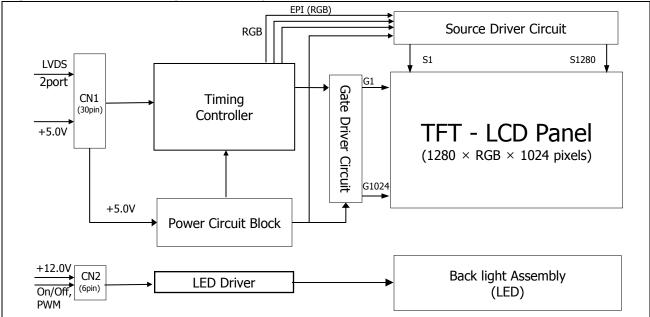
| Revision No | Revision Date | Page | Before | After | Application Date |
|----------------|-------------------|-------|--|-----------------------------------|---------------------|
| 0.0 | May. 18. 2017 | - | First Draft, Preliminary Specifications | - | - |
| 1.0 | Sept. 08. 2017 | - | Final Specification | | |
| | | 25,26 | - | Change the Front/Rear drawings | |
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1. General Description

LB170E01 is a Color Active Matrix Liquid Crystal Display with an integral Light Emitting Diode (White LED) backlight system. The matrix employs a-Si Thin Film Transistor as the active element. It is a transmissive type display operating in the normally black mode. It has a 17.0 inch diagonally measured active display area with SXGA resolution (1024 vertical by 1280 horizontal pixel array) Each pixel is divided into Red, Green and Blue sub-pixels or dots which are arranged in vertical stripes. Gray scale or the brightness of the sub-pixel color is determined with a 8-bit gray scale signal for each dot, thus, presenting a palette of more than 16,7M colors

It has been designed to apply the 8Bit 2 port LVDS interface.

It is intended to support displays where high brightness, super wide viewing angle, high color saturation, and high color are important.



General Features

[Figure 1] Block diagram

| Active Screen Size | 17.0 inch (432.75mm) diagonal |
|------------------------|---|
| Outline Dimension | 368.0(H) x 306.0(V) x 14.3(D) mm(Typ.) |
| Pixel Pitch | 0.264 mm x 0.264mm |
| Pixel Format | 1280 horiz. by 1024 vert. Pixels. RGB stripe arrangement |
| Color Depth | 16,7M colors |
| Luminance, White | 400 cd/m ² (Center 1 Point, Typ.) |
| Viewing Angle(CR>10) | View Angle Free (R/L 178(Typ.), U/D 178(Typ.)) |
| Power Consumption | Total 15.2 Watt (Typ.) (2.6 Watt @VLCD, 12.6 Watt @VBL) |
| Weight | 1260 g (typ.),1310g(max.) |
| Display Operating Mode | Transmissive mode, normally black |
| Panel type | Forward type |
| Surface Treatment | Hard coating(3H), Anti-Glare treatment of the front polarizer |

2. Absolute Maximum Ratings

The following are maximum values which, if exceeded, may cause faulty operation or damage to the unit.

Table 1. ABSOLUTE MAXIMUM RATINGS

| Parameter | Symbol | | | Units | Notes | |
|----------------------------|--------|------|-----|-------|-----------------|--|
| Falametei | Symbol | Min | Max | Units | Notes | |
| Power Input Voltage | VLCD | -0.3 | 6.0 | Vdc | at 25 \pm 2°C | |
| Operating Temperature | Тор | -10 | 70 | °C | | |
| Storage Temperature | Tst | -20 | 80 | °C | 1 2 2 | |
| Operating Ambient Humidity | Нор | 10 | 90 | %RH | 1, 2, 3 | |
| Storage Humidity | Нѕт | 10 | 90 | %RH | | |

Note : 1. Temperature and relative humidity range are shown in the figure below.

- Wet bulb temperature should be 39 °C Max, and no condensation of water.
- 2. Maximum Storage Humidity is up to 40° C, 70% RH only for 4 corner light leakage Mura.
- 3. Storage condition is guaranteed under packing condition

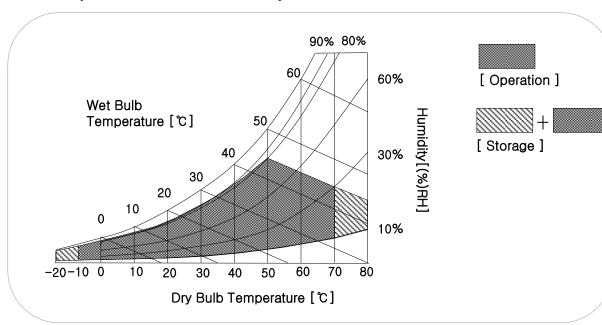


FIG.2 Temperature and relative humidity

3. Electrical Specifications

3-1. Electrical Characteristics

It requires two power inputs. One is employed to power the LCD electronics and to drive the TFT array and liquid crystal. The other input power for the LED/Backlight, is typically generated by a LED Driver. The LED Driver is an internal unit to the LCDs.

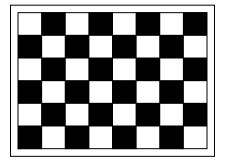
Table 2-1. LCD Module ELECTRICAL CHARACTERISTICS

| Davamatar | Cumhal | | Values | | Unit | Notes |
|-----------------------------|--------|--------|--------|-------|------|-------|
| Parameter | Symbol | Min | Тур | Max | Unit | Notes |
| MODULE : | - | | | - | | |
| Power Supply Input Voltage | VLCD | 4.5 | 5.0 | 5.5 | Vdc | |
| Power Supply Input Current | ILCD | - | 520 | 676 | mA | |
| | ILCD | - | 720 | 936 | mA | |
| Power Consumption | Рс ТҮР | - | 2.60 | 3.38 | Watt | |
| | Рс мах | - | 3.60 | 4.68 | Watt |] |
| Differential Impedance | Zm | 90 | 100 | 110 | Ohm | |
| Rush current | Irush | - | - | 3.0 | А | 2 |
| BACKLIGHT(With LED Driver): | | | | | | |
| LED Power Supply Voltage | VBL | 11.5 | 12 | 12.5 | V | |
| LED Power Supply Current | IBL | - | 1050 | 1155 | mA | |
| LED Power Consumption | PBL | - | 12.6 | 13.86 | Watt | |
| PWM Duty Ratio | | 10 | | 100 | % | |
| PWM Dimming Frequency | Fpwm | 9 | 10 | 11 | KHz | |
| PWM Duty High Voltage | Vн | 3.0 | 3.3 | 3.6 | Vdc | |
| PWM Duty Low Voltage | VL | 0.0 | | 0.3 | Vdc | |
| Backlight Enable Voltage | Von | - | 3.3 | - | Vdc | |
| Backlight Disable Voltage | Voff | - | 0 | - | Vdc | |
| Life Time | LED_LT | 50,000 | - | - | Hrs | 7 |

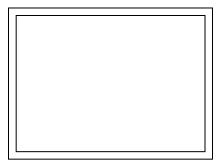


Note :

- 1. The specified current and power consumption are under the V_{LCD} =5.0V, 25 °C, f_V =60Hz condition and the pattern should be changed according to the typical or maximum power condition. The Max current can be measured only with the maximum power pattern
- 2. Maximum Condition of Inrush current : The duration of rush current is about 5ms and rising time of power Input is 500us \pm 20%.(min.).
- 3. VLCD level must be measured between two points on PCB of LCM (VLCD (test point) ~ LCM Ground) (Test condition : maximum power pattern, 25°C, fV=60Hz)
- 4. The current and power consumption with LED Driver are under the $V_{BL} = 12.0V$, 25°C, Dimming of Max luminance and White pattern with the normal frame frequency operated(60Hz).
- 5. The operation of LED Driver below minimum dimming ratio may cause flickering or reliability issue.
- 6. This Spec. is not effective at 100% dimming ratio as an exception because it has DC level equivalent to 0Hz. In spite of acceptable range as defined, the PWM Frequency should be fixed and stable for more consistent brightness control at any specific level desired.
- 7. The LED life time is defined as the time when the LED PKG brightness reach to the 50% of initial value under the conditions at Ta = $25 \pm 2^{\circ}$ C and typical LED string current.



Typical power Pattern



Maximum power Pattern

FIG.3 Mosaic pattern & White Pattern for power consumption measurement

3-2. Interface Connections

3-2-1. LCD Module

- LCD Connector(CN1). : IS100-L30B-C23 (UJU)

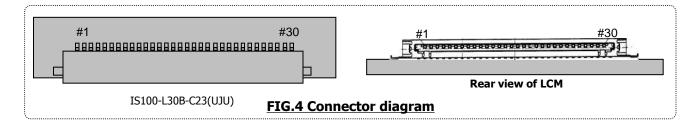
- Mating Connector : FI-X30C2L (Manufactured by JAE) or Equivalent

Table 3. MODULE CONNECTOR(CN1) PIN CONFIGURATION

| No | Symbol | Description | No | Symbol | Symbol |
|----|--------|--|----|--------|--|
| 1 | RXO0- | Minus signal of odd channel 0 (LVDS) | 16 | RXE1+ | Plus signal of even channel 1 (LVDS) |
| 2 | RXO0+ | Plus signal of odd channel 0 (LVDS) | 17 | GND | Ground |
| 3 | RXO1- | Minus signal of odd channel 1 (LVDS) | 18 | RXE2- | Minus signal of even channel 2 (LVDS) |
| 4 | RXO1+ | Plus signal of odd channel 1 (LVDS) | 19 | RXE2+ | Plus signal of even channel 2 (LVDS) |
| 5 | RXO2- | Minus signal of odd channel 2 (LVDS) | 20 | RXEC- | Minus signal of even clock channel (LVDS) |
| 6 | RXO2+ | Plus signal of odd channel 2 (LVDS) | 21 | RXEC+ | Plus signal of even clock channel (LVDS) |
| 7 | GND | Ground | 22 | RXE3- | Minus signal of even channel 3 (LVDS) |
| 8 | RXOC- | Minus signal of odd clock channel (LVDS) | 23 | RXE3+ | Plus signal of even channel 3 (LVDS) |
| 9 | RXOC+ | Plus signal of odd clock channel (LVDS) | 24 | GND | Ground |
| 10 | RXO3- | Minus signal of odd channel 3 (LVDS) | 25 | NC | No Connection.(I2C Serial interface for LCM) |
| 11 | RXO3+ | Plus signal of odd channel 3 (LVDS) | 26 | NC | No Connection.(I2C Serial interface for LCM) |
| 12 | RXE0- | Minus signal of even channel 0 (LVDS) | 27 | NC | No Connection. |
| 13 | RXE0+ | Plus signal of even channel 0 (LVDS) | 28 | VLCD | Power Supply +5.0V |
| 14 | GND | Ground | 29 | VLCD | Power Supply +5.0V |
| 15 | RXE1- | Minus signal of even channel 1 (LVDS) | 30 | VLCD | Power Supply +5.0V |

Note: 1. All GND(ground) pins should be connected together and to Vss which should also be connected to the LCD's metal frame.

- 2. All VLCD (power input) pins should be connected together.
- 3. Input Level of LVDS signal is based on the IEA 664 Standard.



3-2-2. BACKLIGHT

- BACKLIGHT Connector(CN2). : 10031HR-H06 (YENHO)

Table 4. BACKLIGHT CONNECTOR(CN2) PIN CONFIGURATION

| No | Symbol | Description |
|----|--------|---|
| 1 | VBL | Backlight Power Supply(12.0 Typ.) |
| 2 | VBL | Backlight Power Supply(12.0 Typ.) |
| 3 | VBL | Backlight Power Supply(12.0 Typ.) |
| 4 | GND | Ground |
| 5 | On/Off | Backlight On/Off, High(3.3V Typ.): On, Low(Ground): Off |
| 6 | PWM | PWM Dimming Signal |

Note: 1. All GND(ground) pins should be connected together and the LCD's metal frame. 2. All VBL (power input) pins should be connected together.

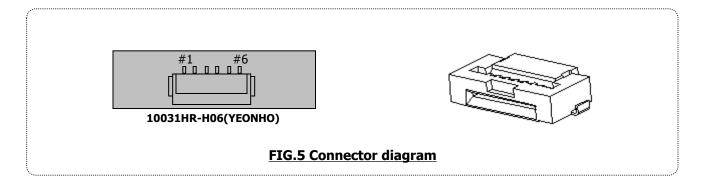


Table 4. REQUIRED SIGNAL ASSIGNMENT FOR Flat Link (THINE:THC63LVD823) Transmitter

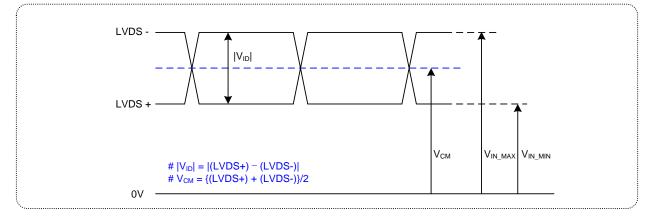
| Pin# | Pin Name | UIRED SIGNAL ASSIGNMENT FO | Pin# | _ | Descrption |
|------|------------|---|----------|------------|----------------------------|
| | | Descrption The 2nd Pixel Data Input | | | - |
| 1 2 | B24 | | 51 52 | R10 | The 1st Pixel Data Input |
| | B25 VCC | The 2nd Pixel Data Input | 52 | R11 R12 | The 1st Pixel Data Input |
| 3 | | Power Supply for TTL input | - | | The 1st Pixel Data Input |
| 4 | GND | Ground for TTL input | 54 | R13 | The 1st Pixel Data Input |
| 5 | B26 | The 2nd Pixel Data Input | 55 | VCC | Power Supply for TTL input |
| 6 | B27 | The 2nd Pixel Data Input | 56 | GND | Ground for TTL input |
| 7 | HSYNC | Hsync Input | 57 | R14 | The 1st Pixel Data Input |
| 8 | VSYNC | Vsync Input | 58 | R15 | The 1st Pixel Data Input |
| 9 | DE | Data Enable Input | 59 | R16 | The 1st Pixel Data Input |
| 10 | CLKIN | Clock Input | 60 | R17 | The 1st Pixel Data Input |
| 11 | R/F | Input Clock Triggering Edge Select | 61 | G10 | The 1st Pixel Data Input |
| 12 | RS | LVDS swig range select | 62 | G11 | The 1st Pixel Data Input |
| 13 | TEST1 | Test pin | 63 | G12 | The 1st Pixel Data Input |
| 14 | TEST2 | Test pin | 64 | G13 | The 1st Pixel Data Input |
| 15 | MODE1 | Pixel Data Mode | 65 | G14 | The 1st Pixel Data Input |
| 16 | MODE0 | Pixel Data Mode | 66 | G15 | The 1st Pixel Data Input |
| 17 | OE | Output enable | 67 | G16 | The 1st Pixel Data Input |
| 18 | 6/8 | 6bit/8bit color select | 68 | G17 | The 1st Pixel Data Input |
| 19 | /PDWN | Power down | 69 | B10 | The 1st Pixel Data Input |
| 20 | TEST3 | Test pin | 70 | B11 | The 1st Pixel Data Input |
| 21 | TEST4 | Test pin | 71 | VCC | Power Supply for TTL input |
| 22 | TEST5 | Test pin | 72 | GND | Ground for TTL input |
| 23 | PLL GND | Ground for PLL circuitry | 73 | B12 | The 1st Pixel Data Input |
| 24 | PLL VCC | Power Supply for PLL circuitry | 74 | B13 | The 1st Pixel Data Input |
| 25 | PLL GND | Ground for PLL circuitry | 75 | B14 | The 1st Pixel Data Input |
| 26 | LVDS GND | Ground for LVDS output | 76 | B15 | The 1st Pixel Data Input |
| 27 | TD2+ | The 2nd Link. The 2nd pixel output data | 77 | B16 | The 1st Pixel Data Input |
| 28 | TD2- | The 2nd Link. The 2nd pixel output data | 78 | B17 | The 1st Pixel Data Input |
| 29 | TCLK2+ | LVDS Clock Out for 2nd Link | 79 | B20 | The 2nd Pixel Data Input |
| 30 | TCLK2- | LVDS Clock Out for 2nd Link | 80 | B21 | The 2nd Pixel Data Input |
| 31 | TC2 | The 2nd Link. The 2nd pixel output data | 81 | B22 | The 2nd Pixel Data Input |
| 32 | TC2+ | The 2nd Link. The 2nd pixel output data | 82 | B23 | The 2nd Pixel Data Input |
| 33 | LVDS VCC | Power Supply for LVDS Output | 83 | B24 | The 2nd Pixel Data Input |
| 34 | TB2+ | The 2nd Link. The 2nd pixel output data | 84 | B25 | The 2nd Pixel Data Input |
| 35 | TB2- | The 2nd Link. The 2nd pixel output data | 85 | B26 | The 2nd Pixel Data Input |
| 36 | TA2+ | The 2nd Link. The 2nd pixel output data | 86 | B27 | The 2nd Pixel Data Input |
| 37 | TA2- | The 2nd Link. The 2nd pixel output data | 87 | VCC | Power Supply for TTL input |
| 38 | LVDS GND | Ground for LVDS output | 88 | GND | Ground for TTL input |
| 39 | TD1+ | The 1st Link. The 1st Pixel output data | 89 | G20 | The 2nd Pixel Data Input |
| 40 | TD1- | The 1st Link. The 1st Pixel output data | 90 | G20 | The 2nd Pixel Data Input |
| 41 | TCLK1+ | LVDS Clock Out for 1st Link | 91 | G21 | The 2nd Pixel Data Input |
| 42 | TCLK1- | LVDS Clock Out for 1st Link | 92 | G23 | The 2nd Pixel Data Input |
| 43 | TC1+ | The 1st Link. The 1st Pixel output data | 93 | G24 | The 2nd Pixel Data Input |
| 44 | TC1- | The 1st Link. The 1st Pixel output data | 94 | G25 | The 2nd Pixel Data Input |
| 45 | LVDS VCC | Power Supply for LVDS Output | 95 | G26 | The 2nd Pixel Data Input |
| 45 | TB1+ | The 1st Link. The 1st Pixel output data | 96 | G20 G27 | The 2nd Pixel Data Input |
| 40 | TB1+ | · · · · · · · · · · · · · · · · · · · | 90 | B20 | The 2nd Pixel Data Input |
| | | The 1st Link. The 1st Pixel output data | | | The 2nd Pixel Data Input |
| 48 | TA1+ | The 1st Link. The 1st Pixel output data | 98 | B21 | |
| 49 | TA1- | The 1st Link. The 1st Pixel output data | 99 | B22 | The 2nd Pixel Data Input |
| 50 | LVDS GND | Ground for LVDS output | 100 | B23 | The 2nd Pixel Data Input |

Note : Refer to LVDS Transmitter Data Sheet for detail descriptions.



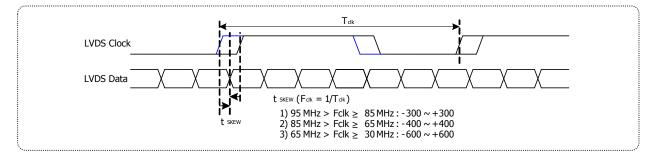
LVDS Input characteristics

1. DC Specification



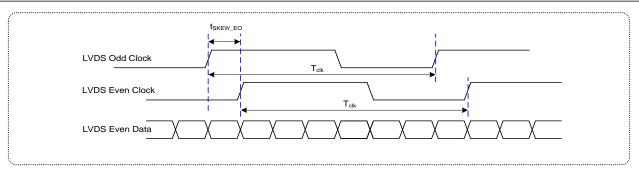
| Description | Symbol | Min | Max | Unit | Notes |
|-------------------------------|-----------------|-----|-----|------|-------|
| LVDS Differential Voltage | V _{ID} | 200 | 600 | mV | - |
| LVDS Common mode Voltage | V _{CM} | 1.0 | 1.5 | V | - |
| LVDS Input Voltage Range | V _{IN} | 0.7 | 1.8 | V | - |
| Change in common mode Voltage | ΔVсм | - | 250 | mV | - |

2. AC Specification



| Description | Symbol | Min | Max | Unit | Notes |
|--|----------------------|-------|-------|------------------|----------------------|
| LVDS Clock to Data Skew Margin | t _{skew} | - 300 | + 300 | ps | 95MHz > Fclk ≥ 85MHz |
| | t _{skew} | - 400 | + 400 | ps | 85MHz > Fclk ≥ 65MHz |
| | t _{skew} | - 600 | + 600 | ps | 65MHz > Fclk ≥ 30MHz |
| LVDS Clock to Clock Skew Margin (Even to Odd) | t _{skew_eo} | - 1/7 | + 1/7 | T _{clk} | - |





< Clock skew margin between channel >

3. Data Format

1) LVDS 2 Port

| | | | < | | | Tclk | | | | | | | | | | | | |
|------------|-------|----------|-----------|-----|----------------------------|-------|------------|------------|--------|-----|-------------------|--------|--------|--------|---|-----|--------------------|---|
| RCLK + | | | • | | <u>(* 4/7</u> Tclk * 1/ | 7 | ↓ 1 | [clk * 3/] | ∕→ | | | | | | Г | MSB | R7 |] |
| RXinO0 +/- | OR3 | OR2 | OR1 | OR0 | OG0 | OR5 | OR4 | OR3 | OR2 | OR1 | OR0 | OG0 | OR5 | OR4 | L | | R6 R5 | |
| RXinO1 +/- | OG4 | OG3 | OG2 | OG1 | OB1 | ОВО | | OG4 | OG3 | OG2 | OG1 | OB1 | ОВО | OG5 | | | R5 R4 | |
| RXinO2 +/- | OB5 | OB4 | ОВЗ | OB2 | DE | VSYNC | HSYNC | OB5 | OB4 | ОВЗ | OB2 | DE | VSYNC | HSYNC | | | R3 R2 | |
| RXinO3 +/- | OG7 | OG6 | OR7 | OR6 | x | ОВ7 | OB6 | OG7 | OG6 | OR7 | OR6 | × | ОВ7 | OB6 | - | | R1 | |
| RXinE0 +/- | ER3 | ER2 | ER1 | ER0 | EG0 | ER5 | ER4 | ER3 | ER2 | ER1 | ERO | EG0 | ER5 | ER4 | L | LSB | R0 | |
| RXinE1 +/- | EG4 | EG3 | EG2 | EG1 | EB1 | EBO | EG5 | EG4 | EG3 | EG2 | EG1 | EB1 | EBO | EG5 | | | D = 1st N = 2nd | |
| RXinE2 +/- | EB5 | EB4 | EB3 | EB2 | DE | VSYNC | HSYNC | EB5 | EB4 | EB3 | EB2 | DE | VSYNC | HSYNC | | | | |
| RXinE3 +/- | EG7 | EG6 | ER7 | ER6 | × | EB7 | EB6 | EG7 | EG6 | ER7 | ER6 | × | EB7 | EB6 | | | | |
| | ——Pre | evious(N | l-1)th Cy | cle | \leftarrow | | —Curre | ent(Nth) | Cycle— | | \longrightarrow | ←Next(| N+1)th | Cycle— | | | | |

< LVDS Data Format >

3-3. Signal Timing Specifications

This is signal timing requirement from the signal transmitter. All of the interface signal timing should satisfy the following specifications for its proper operation.

| ITEM | Symbol | | Min | Тур | Max | Unit | Note |
|------------|-----------|------|------|------|------|------|---------|
| DCLK | Period | tсlк | 14.7 | 18.5 | 23.6 | ns | |
| DCLK | Frequency | - | 42.3 | 54.0 | 68.4 | MHz | |
| | total | thp | 688 | 844 | 960 | tclk | |
| | Frequency | fн | 49.4 | 64.0 | 81.3 | KHz | |
| Horizontal | Blanking | | 48 | 204 | 300 | tclk | 1,2,3,4 |
| | valid | twн | 640 | 640 | 640 | tclk | |
| | total | tvp | 1040 | 1066 | 1320 | thp | |
| Vertical | Frequency | fv | 47 | 60 | 76 | Hz | |
| Vertical | Blanking | | 16 | 42 | 296 | thp | 2,4 |
| | valid | twv | 1024 | 1024 | 1024 | thp | |

Table 6. TIMING TABLE

Note:

1. The value of Hsync period, Hsync width and Hsync valid should be even number times of tCLK.

If the value is odd number times of tCLK, it can make asynchronous signal timing and cause abnormal display.

2. The performance of the electro-optical characteristics may be influenced by variance of the vertical refresh rates.

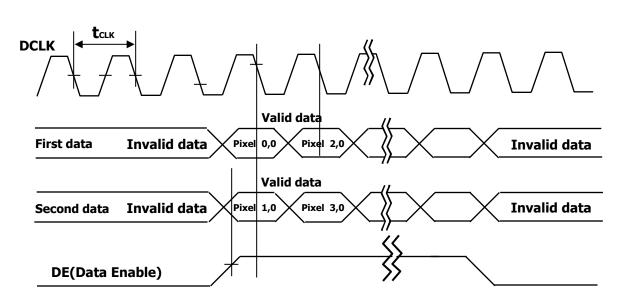
3. The value of Hsync Period, Hsync Width, and Horizontal Back Porch should be divided by 4 without a remainder.

4. The polarity of Hsync, Vsync is not restricted.

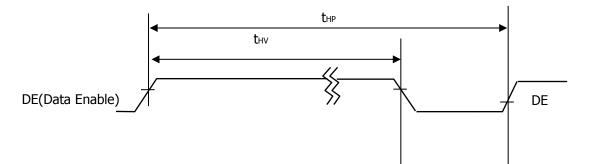


3-4. Signal Timing Waveforms

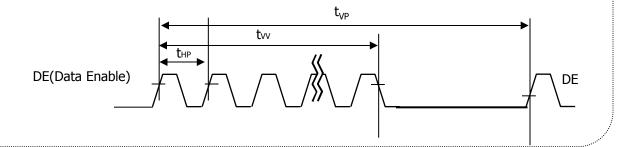
1. DCLK , DE, DATA waveforms



2. Horizontal waveform



3. Vertical waveform



3-5. Color Input Data Reference

The Brightness of each primary color(red,green,blue) is based on the 8-bit gray scale data input for the color; the higher the binary input, the brighter the color. The table below provides a reference for color versus data input.

Table 7. COLOR DATA REFERENCE

| | | | | | | | | | | | - | I | npu | t Co | olor | Da | ta | | | | | | | | | |
|-------|-------------|------|----|---|---|----|---|---|----|----|---|---|-----|------|------|----|----|----|---|---|---|----|----|---|----|-----|
| | Color | | | | | RE | D | | | | | | | GRI | EEN | | | | | | | BL | UE | | | |
| | | | MS | | | | | | | SB | | | | | | | | SB | | | | | | | | .SB |
| | 1 | | | | | | | | R1 | | | | | | | | G1 | - | | | | | | | B1 | |
| | Black | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red (255) | | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green (255) | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Basic | Blue (255) | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Color | Cyan | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Magenta | | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Yellow | | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | White | | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | RED (000) | Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | RED (001) | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| RED | | | | | | | • | | | | | | | | | | | | | | | | | | | |
| | RED (254) | | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | RED (255) | | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | GREEN (000) | Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | GREEN (001) | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| GREEN | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | GREEN (254) | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | GREEN (255) | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | BLUE (000) | Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | BLUE (001) | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| BLUE | | | | | | | • | | | | | | | | | | | | | | | | | | | |
| | BLUE (254) | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 |
| | BLUE (255) | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |



LB170E01-SL01 Liquid Crystal Display

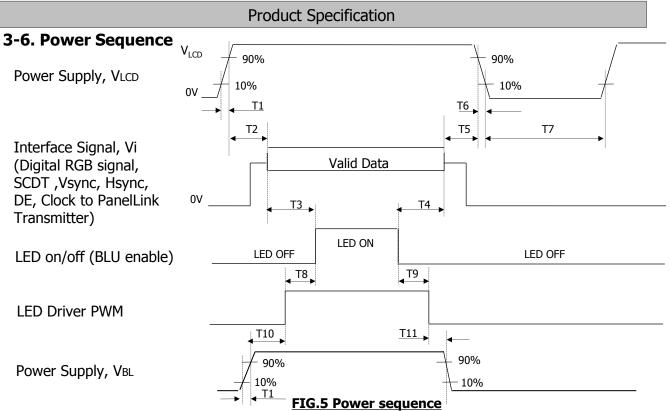


Table 8. POWER SEQUENCE

| Devenueter | | Values | | Unite |
|------------|------|--------|-----|-------|
| Parameter | Min | Тур | Max | Units |
| T1 | 0.5 | - | 10 | ms |
| T2 | 0.01 | - | 50 | ms |
| Т3 | 500 | - | - | ms |
| T4 | 200 | - | - | ms |
| Т5 | 0.01 | - | 50 | ms |
| Τ7 | 1000 | - | - | ms |
| Т8 | 50 | - | 400 | ms |
| Т9 | 50 | - | 150 | ms |
| T10 | 10 | - | - | ms |
| T11 | 10 | - | - | ms |

Notes :

1. Power sequence should be kept all the time including below cases for normal operation.

- -.AC/DC Power On/Off
- -.Mode change (Resolution, frequency, timing, sleep mode, Color depth change, etc.) The violation of power sequence can cause a significant trouble in display and reliability.
- Disease sucid flasting state of interface sized during sized involve in display and renal
- 2. Please avoid floating state of interface signal during signal invalid period.
- 3. When the interface signal is invalid, be sure to pull down the $V_{\mbox{\tiny LCD.}}(0V).$
- 4 . Please turn off the power supply for LED when the level of V_{LCD} changes to prevent noise issue.



3-7. V_{LCD} Power Dip Condition

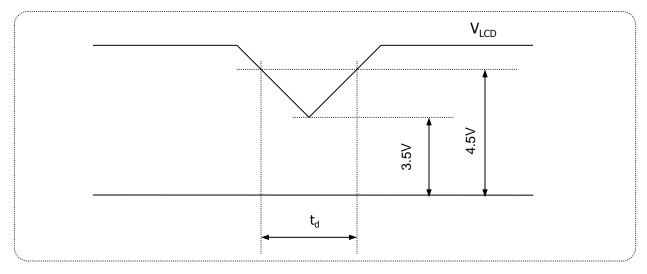


FIG.6 Power dip condition

For proper operation, stable power supply of V_{LCD} is necessary and power dip is allowed only in below condition. Except this condition, power on/off should follow power sequence specification in page 16 exactly.

1) Dip condition

 $3.5V \leq V_{LCD} <$ 4.5V , $t_d \leq 20ms$



4. Optical Specifications

Optical characteristics are determined after the unit has been 'ON' for approximately 30 minutes in a dark environment at $25\pm2^{\circ}$ C. The values specified are at an approximate distance 50cm from the LCD surface at a viewing angle of Φ and θ equal to 0 ° and aperture 1 degree. FIG. 4 presents additional information concerning the measurement equipment and method.

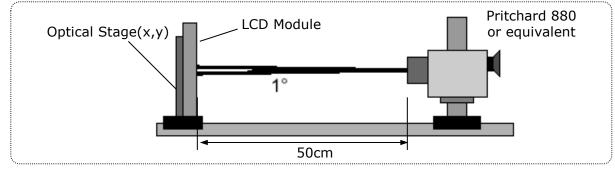


FIG. 7 Optical Characteristic Measurement Equipment and Method

| Table 9. | OPTICAL | CHARACTERISTICS |
|----------|---------|-----------------|
|----------|---------|-----------------|

(Ta=25 °C, V_{LCD}=5V, f_V=60Hz Dclk=108MHz)

| Daman | • • • • | Complexel | | Values | | llu:ha | Natas |
|--------------------------------|--------------|------------------------------------|-------|--------|-------|-------------------|-------|
| Parame | eter | Symbol | Min | Тур | Max | Units | Notes |
| Contrast Ratio | | CR | 600 | 1000 | - | | 1 |
| Surface Luminance, v | vhite | L _{WH} | 320 | 400 | - | cd/m ² | 2 |
| Luminance Variation | | δ_{WHITE} | - | - | 1.33 | | 3 |
| Response Time | Gray To Gray | T_{GTG}_{AVR} | - | 14 | 25 | ms | 4 |
| | RED | Rx | | 0.635 | | | |
| | | Ry |] | 0.349 | | | |
| | GREEN | Gx |] | 0.314 | | | |
| Color Coordinates [CIE1931] | | Gy | Тур | 0.632 | Тур | | |
| (By PR650) | BLUE | Bx | -0.03 | 0.153 | +0.03 | | |
| | | Ву |] | 0.064 | | | |
| | WHITE | Wx |] | 0.310 | | | |
| | | Wy | | 0.338 | | | |
| Color Shift | Horizontal | $\theta_{\text{CST}_\text{H}}$ | - | 176 | - | Degree | 5 |
| | Vertical | $\theta_{\text{CST}_\text{V}}$ | - | 176 | - | Degree | 5 |
| Viewing Angle (CR>1 | .0) | | | | | | |
| Conorol | Horizontal | θ_{H} | 170 | 178 | - | Degree | 6 |
| General | Vertical | θ_V | 170 | 178 | - | Degree | 0 |
| GSR @ 60dgree | Horizontal | $\delta_{\text{Gamma}_{\text{H}}}$ | - | - | 20 | % | 7 |
| (Gamma shift rate) | Vertical | δ_{Gamma_V} | - | - | 20 | -70 | / |
| Gray Scale | | - | | 2.2 | | | 8 |



Notes:

1. Contrast ratio (CR) is defined mathematically as : (By PR880) It is measured at center point (1)

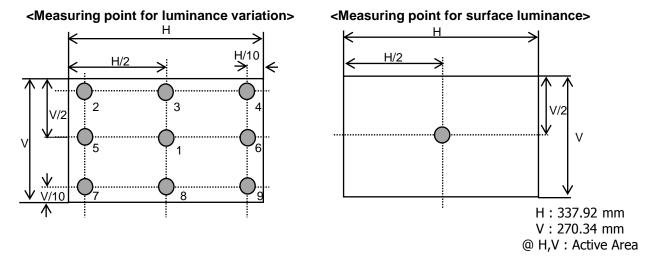
Contrast ratio = Surface luminance with all white pixels Surface luminance with all black pixels

- 2. Surface luminance is the luminance value at center 1 point (1) across the LCD surface 50cm from the surface with all pixels displaying white. For more information see Figure 7. (By PR880)
- 3. The variation in surface luminance , δ_{WHITE} is defined as : (By PR880)

 $\delta_{\text{WHITE}} = \frac{\text{Maximum } (L_{P1}, L_{P2},, L_{P9})}{\text{Minimum } (L_{P1}, L_{P2},, L_{P9})}$

Where L1 to L9 are the luminance with all pixels displaying white at 9 location. For more information see FIG.8

FIG 8. Luminance measuring point



- 4. The **Gray to Gray response time** is defined as the following figure and shall be measured by switching the input signal for "Gray To Gray ".
 - Gray step : 5 Step
 - TGTG_AVR is the total average time at rising time and falling time for "Gray To Gray ".
 - By RD80S

Table 10. GTG Gray Table

| Growba G | | | F | Rising Time | e | |
|--------------|------|------|--------|-------------|-----|----|
| Gray to G | ay | G255 | G191 | G127 | G63 | G0 |
| Falling Time | G255 | | | | | |
| | G191 | | \sim | | | |
| | G127 | | | / | | |
| | G63 | | | | / | |
| | G0 | | | | | / |



Response time is defined as the following figure and shall be measured by switching the input signal for "Gray(N)" and "Gray(M)".

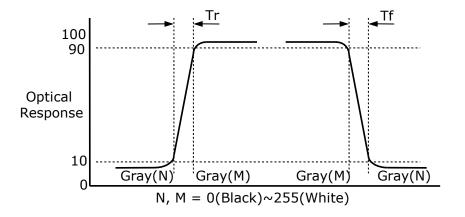


FIG 9. Response Time

- 5. Color shift is the angle at which the average color difference for all Macbeth is lower than 0.04. For more information see FIG.9 *(By EZ Contrast)*
 - Color difference ($\Delta u'v'$)

$$u' = \frac{4x}{-2x + 12y + 3} \qquad v' = \frac{9y}{-2x + 12y + 3}$$
$$Avg(\Delta u'v') = \frac{\sum_{i=1}^{24} (\Delta u'v')i}{24}$$

 $\Delta u'v' = \sqrt{(u'_1 - u'_2)^2 + (v'_1 - v'_2)^2}$

u'1, v'1 : u'v' value at viewing angle direction u'2, v'2 : u'v' value at front (θ =0) i : Macbeth chart number (Define 23 page)

- Pattern size : 25% Box size

- Viewing angle direction of color shift : Horizontal, Vertical

- 6. Viewing angle is the angle at which the contrast ratio is greater than 10. The angles are determined for the horizontal or x axis and the vertical or y axis with respect to the z axis which is normal to the LCD surface. For more information see FIG.10 *(By PR880)*
- 7. GSR is the rate of gamma shift at up, down, left and right 60 degree viewing angle compare with center gamma. For more information see FIG.11 and FIG.12 (*By EZ Contrast*) GSR (δ_{Gamma}) is defined as :

$$GSR = \left(1 - \frac{\text{View angle Gamma Value (Up, Down, Reft, Light 60 Degree)}}{\text{Center Gamma Value (0 Degree)}}\right) \times 100$$

8. Gamma Value is approximately 2.2. For more information see Table 11.



Color shift is defined as the following test pattern and color.

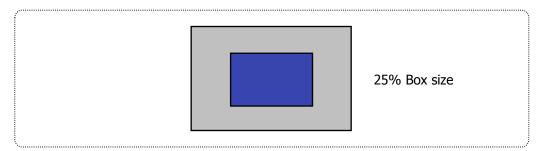


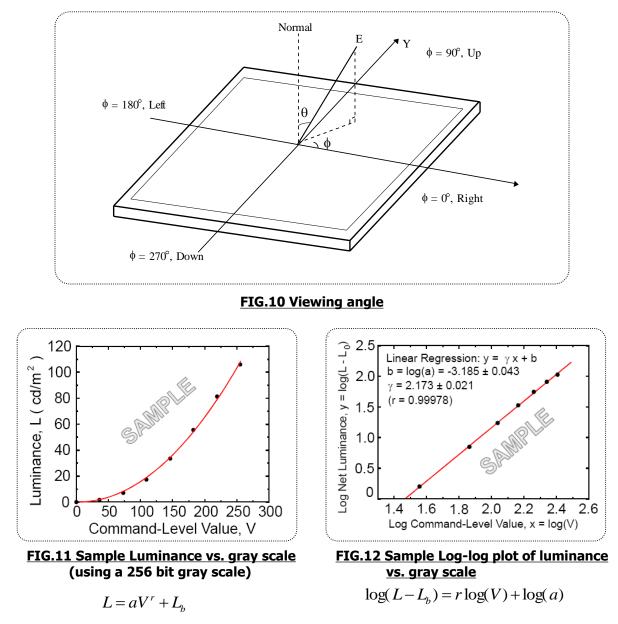
FIG.9 Color Shift Test Pattern

Average RGB values in Bruce RGB for Macbeth Chart

| | Dark skin (i=1) | Light skin | Blue sky | Foliage | Blue flower | Bluish green |
|---|-----------------|---------------|--------------|-----------|--------------|---------------|
| R | 98 | 206 | 85 | 77 | 129 | 114 |
| G | 56 | 142 | 112 | 102 | 118 | 199 |
| В | 45 | 123 | 161 | 46 | 185 | 178 |
| | Orange | Purplish blue | Moderate red | Purple | Yellow green | Orange yellow |
| R | 219 | 56 | 211 | 76 | 160 | 230 |
| G | 104 | 69 | 67 | 39 | 193 | 162 |
| В | 24 | 174 | 87 | 86 | 58 | 29 |
| | Blue | Green | Red | Yellow | Magenta | Cyan |
| R | 26 | 72 | 197 | 241 | 207 | 35 |
| G | 32 | 148 | 27 | 212 | 62 | 126 |
| В | 145 | 65 | 37 | 36 | 151 | 172 |
| | White | Neutral 8 | Neutral 6.5 | Neutral 5 | Neutral 3.5 | Black |
| R | 240 | 206 | 155 | 110 | 63 | 22 |
| G | 240 | 206 | 155 | 110 | 63 | 22 |
| В | 240 | 206 | 155 | 110 | 63 | 22 |



Dimension of viewing angle range.



Here the Parameter a and γ relate the signal level V to the luminance L. The GAMMA we calculate from the log-log representation (FIG.11)



Table 11. Gray Scale Specification

| Gray Level | Relative Luminance [%] (Typ.) |
|------------|-------------------------------|
| 0 | 0.11 |
| 31 | 1.08 |
| 63 | 4.72 |
| 95 | 11.49 |
| 127 | 21.66 |
| 159 | 35.45 |
| 191 | 53.00 |
| 223 | 74.48 |
| 255 | 100 |

5. Mechanical Characteristics

The contents provide general mechanical characteristics. In addition the figures in the next page are detailed mechanical drawing of the LCD.

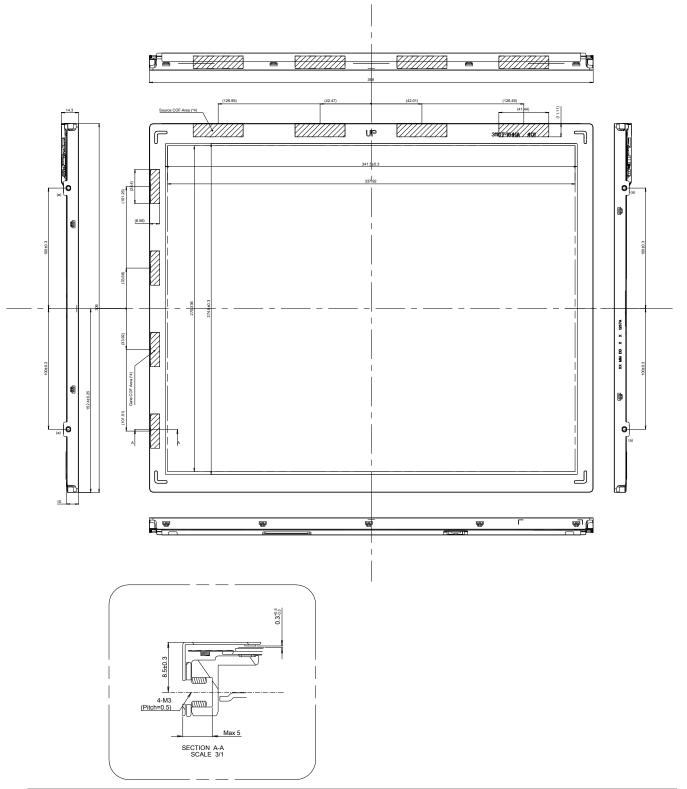
| | Horizontal | 368.0mm |
|---------------------|--|-----------|
| Outline Dimension | Vertical | 306.0mm |
| | Depth | 14.3mm |
| Bezel Area | Horizontal | 341.5mm |
| Dezel Aled | Vertical | 274.6mm |
| Active Dieplay Area | Horizontal | 337.92mm |
| Active Display Area | Vertical | 270.336mm |
| Weight(approximate) | 1260g (typ.) , 1310g (max.) | |
| Surface Treatment | Hard coating(3H) Anti-Glare treatment of the front polarize | r |

Notes : Please refer to a mechanic drawing in terms of tolerance at the next page.





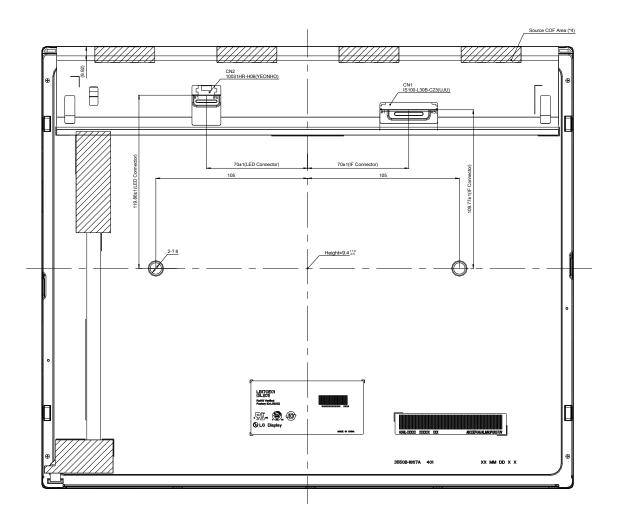
Note) Unit:[mm], General tolerance: ± 0.5mm





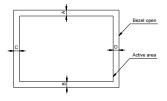
<REAR VIEW>

Note) Unit:[mm], General tolerance: ± 0.5mm



Notes

- 1. Unspecified tolerances are to be ± 0.5
- 2. Tilt and partial disposition tolerance of display area are as following.
 - (1) Y-direction : $|A-B| \le 1.4$ (2) X-direction : $|C-D| \le 1.4$



- Torque of User Hole(Mount) : 3.0~4.0kgf.cm
 I/F Connector Specification(CN1) : IS100-L30B-C23(UJU)
 LED Connector Specification(CN2) : 10031HR-H06(YEONHO)
 The COF area is weak & sensive, so please don't press the COF area
 Outline Dimension is not including Tape & Cover Shield thickness



6. Reliability

Environment test condition

| No | Test Item | Condition |
|----|---|--|
| 1 | High temperature storage test | Ta= 80°C 240h |
| 2 | Low temperature storage test | Ta= -20°C 240h |
| 3 | High temperature operation test | Ta= 70°C 240h |
| 4 | Low temperature operation test | Ta= -10°C 240h |
| 5 | Vibration test (non-operating) | Wave form : random Vibration level : 1.00G RMS Bandwidth : 10-300Hz Duration : X, Y, Z, 10 min One time each direction |
| 6 | Shock test (non-operating) | Shock level : 100G Waveform : half sine wave, 2ms Direction : $\pm X$, $\pm Y$, $\pm Z$ One time each direction |
| 7 | Humidity condition Operation | Ta= 50 °C ,80%RH |
| 8 | Altitude operating storage / shipment | 0 - 16,000 feet(4,876m) 0 - 40,000 feet(12,192m) |

Note 1. Result Evaluation Criteria:

TFT-LCD panels test should take place after cooling enough at room temperature. In the standard condition, there should be no particular problems that may affect the display function.

%. T_a= Ambient Temperature

7. International Standards

7-1. Safety

- a) UL 60950-1, Underwriters Laboratories Inc. Information Technology Equipment - Safety - Part 1 : General Requirements.
- b) CAN/CSA -C22.2 No.60950-1-07, Canadian Standards Association. Information Technology Equipment - Safety - Part 1 : General Requirements.
- c) EN 60950-1, European Committee for Electrotechnical Standardization (CENELEC). Information Technology Equipment - Safety - Part 1 : General Requirements.
- d) IEC 60950-1, The International Electrotechnical Commission (IEC). Information Technology Equipment - Safety - Part 1 : General Requirements

7-2. Environment

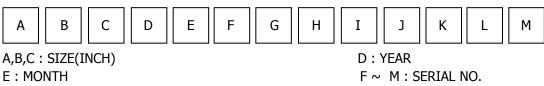
a) RoHS, Directive 2011/65/EU of the European Parliament and of the council of 8 June 2011



8. Packing

8-1. Designation of Lot Mark

a) Lot Mark



Note

1. YEAR

| Year | 2011 | 2012 | 2013 | 2014 | 2015 | 2016 | 2017 | 2018 | 2019 | 2020 |
|------|------|------|------|------|------|------|------|------|------|------|
| Mark | Α | В | С | D | Е | F | G | Н | J | К |

2. MONTH

| Month | Jan | Feb | Mar | Apr | Мау | Jun | Jul | Aug | Sep | Oct | Nov | Dec |
|-------|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| Mark | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | А | В | С |

b) Location of Lot Mark

Serial No. is printed on the label. The label is attached to the backside of the LCD module. This is subject to change without prior notice.

8-2. Packing Form

- a) Package quantity in one box : 12 pcs
- b) Box Size : 365 X 315 X 492mm



9. PRECAUTIONS

Please pay attention to the followings when you use this TFT LCD module.

9-1. MOUNTING PRECAUTIONS

- (1) You must mount a module using holes arranged in four corners or four sides.
- (2) You should consider the mounting structure so that uneven force (ex. Twisted stress) is not applied to the module. And the case on which a module is mounted should have sufficient strength so that external force is not transmitted directly to the module.
- (3) Please attach the surface transparent protective plate to the surface in order to protect the polarizer. Transparent protective plate should have sufficient strength in order to the resist external force.
- (4) You should adopt radiation structure to satisfy the temperature specification.
- (5) Acetic acid type and chlorine type materials for the cover case are not desirable because the former generates corrosive gas of attacking the polarizer at high temperature and the latter causes circuit break by electro-chemical reaction.
- (6) Do not touch, push or rub the exposed polarizers with glass, tweezers or anything harder than HB pencil lead. And please do not rub with dust clothes with chemical treatment. Do not touch the surface of polarizer for bare hand or greasy cloth.(Some cosmetics are detrimental to the polarizer.)
- (7) When the surface becomes dusty, please wipe gently with absorbent cotton or other soft materials like chamois soaks with petroleum benzene. Normal-hexane is recommended for cleaning the adhesives used to attach front / rear polarizers. Do not use acetone, toluene and alcohol because they cause chemical damage to the polarizer.
- (8) Wipe off saliva or water drops as soon as possible. Their long time contact with polarizer causes deformations and color fading.
- (9) Do not open the case because inside circuits do not have sufficient strength.
- (10) As The IPS panel is sensitive & slim, please recommend the metal frame of the system supports the panel by the double side-mount.

9-2. OPERATING PRECAUTIONS

- (1) The spike noise causes the mis-operation of circuits. It should be lower than following voltage : $V=\pm 200 \text{mV}(\text{Over and under shoot voltage})$
- (2) Response time depends on the temperature.(In lower temperature, it becomes longer.)
- (3) Brightness depends on the temperature. (In lower temperature, it becomes lower.) And in lower temperature, response time(required time that brightness is stable after turned on) becomes longer.
- (4) Be careful for condensation at sudden temperature change. Condensation makes damage to polarizer or electrical contacted parts. And after fading condensation, smear or spot will occur.
- (5) When fixed patterns are displayed for a long time, remnant image is likely to occur.
- (6) Module has high frequency circuits. Sufficient suppression to the electromagnetic interference shall be done by system manufacturers. Grounding and shielding methods may be important to minimized the interference.
- (7) Please do not give any mechanical and/or acoustical impact to LCM. Otherwise, LCM can't be operated its full characteristics perfectly.
- (8) A screw which is fastened up the steels should be a machine screw.
- (if not, it causes metallic foreign material and deal LCM a fatal blow)
- (9) Please do not set LCD on its edge.
- (10) When LCMs are used for public display defects such as Yogore, image sticking can not be guarantee.
- (11) LCMs cannot support "Interlaced Scan Method"

9-3. ELECTROSTATIC DISCHARGE CONTROL

Since a module is composed of electronic circuits, it is not strong to electrostatic discharge. Make certain that treatment persons are connected to ground through wrist band etc. And don't touch interface pin directly.

9-4. PRECAUTIONS FOR STRONG LIGHT EXPOSURE

Strong light exposure causes degradation of polarizer and color filter.

9-5. STORAGE

When storing modules as spares for a long time, the following precautions are necessary.

- (1) Store them in a dark place. Do not expose the module to sunlight or fluorescent light. Keep the temperature between 5°C and 35°C at normal humidity.
- (2) The polarizer surface should not come in contact with any other object. It is recommended that they be stored in the container in which they were shipped.

9-6. HANDLING PRECAUTIONS FOR PROTECTION FILM

- (1) The protection film is attached to the bezel with a small masking tape. When the protection film is peeled off, static electricity is generated between the film and polarizer. This should be peeled off slowly and carefully by people who are electrically grounded and with well ionblown equipment or in such a condition, etc.
- (2) When the module with protection film attached is stored for a long time, sometimes there remains a very small amount of glue still on the bezel after the protection film is peeled off.
- (3) You can remove the glue easily. When the glue remains on the bezel surface or its vestige is recognized, please wipe them off with absorbent cotton waste or other soft material like chamois soaked with normal-hexane.